

Write on each paper your name, student number, degree programme, and the course code with name. Also write the date, hall, the number of papers you return, and your *signature*. Using any extra devices is prohibited in this examination.

1) Ten Questions (10 x 1p)

This is a *compulsory part* of the final exam. You need to get at least 5p out of the maximum 10p so that the rest of the exam will be checked. However, this part alone is not enough to pass the whole exam. On the other hand, in order to get 5p, you are not required to give "the exactly correct answer", but more or less show that *you have understood the functionality of the code fragments* related to this part. Thus, pay attention to the reasoning. Refer to the code line numbers if possible.

In the following, you can see two algorithms (**bs1** and **bs2**) searching for an item **x** from a sorted array (**table**). Read through all the questions below without answering them and after that familiarize yourself with the code throughout. After this, answer all the questions and take time for pondering and explaining your reasoning. Note, however, that all the questions refer to the given algorithms. In addition, the claims in the questions can be justified to be either true or false, thus the *argumentation* is the only thing that matters for the points.

```
1 int bs1(int table[], int x) {
2     int low = 0;
3     int high = table.length - 1;
4     int mid;
5
6     while( low <= high )
7     {
8         mid = (low + high) / 2;
9
10        if (table[mid] < x)
11            low = mid + 1;
12        else if (table[mid] > x)
13            high = mid - 1;
14        else return mid;
15    }
16    return -1;
17 }
```

```
18 def bs2(table, x, low, high):
19     if low > high:
20         return -1
21     mid = (low + high) / 2
22     item = table[mid]
23     if item == x:
24         return mid
25     elif x < item:
26         return bs2(table,x,low,mid-1)
27     else:
28         return bs2(table,x,mid+1,high)
29
30
31
32
33
```

- Describe how Algorithm **bs1** works in general (without an example). Note! Try to answer how the given algorithm solves the computational problem – do not just explain the code line-by-line.
- Describe how Algorithm **bs2** works in general. How this is different compared with the previous one?
- Give an example of **bs1** in case we are searching for the item $x = 512$ from an array comprising the items 1, 2, 4, 8, 16, 32, 64, 128, 256, and 512. Hint! Show in tabular form how the variables **low**, **high**, and **mid** change their values during the execution of the algorithm. What is the return value of the execution, and what is the result of the computation in this case?
- Give an example of **bs2** in case we are searching for the element $x = 100$ from the aforementioned array. Hint! Show in tabular form how the variables **low**, **high**, **mid**, and **item** change their values as before. What's the return value, and result of the computation in this case?
- Determine the *input size* n of **bs1** and **bs2**, *i.e.*, which variables and how the time complexities of the algorithms depend on?
- Analyze the time complexity of **bs1** in terms of the input size n .
- Analyze the time complexity of **bs2** in terms of the input size n .
- Algorithm **bs1** was tested with a large data set (search for the smallest element). The running time was estimated to be 1 millisecond. After this, the data set was duplicated, and the running time was measured to be 2 milliseconds. Estimate the running time if the data set would be duplicated again. Justify your answer

- i) What kind of assumptions and boundary conditions the correct and efficient execution of `bs2` sets for the array `table`, and the items it contains?
- j) *Argue* whether it is true or false: `bs1` is more efficient than `bs2`.
Bonus question:
- k) *Ponder and compare* the memory consumption of `bs1` and `bs2`

2) Terminology (2p + 2p + 2p + 2p)

Define the following *concepts* (4 x 1p). In addition, *give an example* of each (4 x 1p).

- a) Abstract Data Type (ADT)
- b) Priority queue
- c) Binary heap
- d) Heap-order property

3) Sorting (3p + 3p + 2p)

You need to choose an algorithm for a task in which a certain data must be put in sorted order. What things (criteria) influence your decision? Read first the whole assignment.

a) *Choose three* (3) essential criteria in light of which you examine the task. *Argue* why and how your criteria are related to sorting problem.

b) *Name* at least one algorithm for each criterion that satisfies and do not satisfy the criterion (there is no need to explain the operational principles of the algorithms). Give this answer in a matrix in which columns (3) have criteria and below are rows (2) that have the names of the algorithms that satisfy and do not satisfy each criterion.

c) *Name an algorithm* that satisfies all the criteria chosen by you. *Name also an algorithm* that do not satisfy two of the criteria.

4) Balanced Search Trees and Hashing (2p + 2p + 2p + 2p)

a) *Describe the basic principles* of balanced search trees (*tasapainotetut hakupuut*).

b) *Describe the basic principles* of hashing (*hajautus*).

c) Evaluate the time complexity of common operations typically related to search structures especially in case of hashing methods. *Which operations are more efficient in hashing methods than, e.g., search trees? How about vice versa, which operations are more inefficient in hashing versus search trees? Think of both average case complexity and worst case complexity.*

d) *Assess the upsides and downsides* of hashing. For what kind of applications the hashing methods discussed in this course are suitable, and for what they are unsuitable?

5) Graph algorithms (4p + 4p)

a) *Explain* how either Prim's or Dijkstra's algorithm works. *Give a suitable example.*

b) Do the above algorithms work correctly if the graph has negative edges? *Argue* your opinion for each algorithm. If an algorithm does not work, *give an example* which shows this.