

(Questions are in English only, but you can answer in English, Finnish or Swedish.  
Keep your answers short and to the point.)

### 1. Basic primitives (6p)

- a) Define a *hash function* (with formulas), and explain what it is used for. (2p)
- b) Explain (at a high level) some common method of designing a block cipher. (2p)
- c) What is meant by resistance against *existential forgery* in the context of MAC functions? (2p)

### 2. Block cipher modes of operation (6p)

- a) Which block cipher mode of operation (of those covered in the course) would you choose for encrypting a hard disk? Justify. Compare the mode you chose to other modes of operation from the point of view of hard disk encryption. (4p)
- b) Which modes of operation (of those covered in the course) have the property that a single bit change in ciphertext changes (with high probability) more than one bit in the corresponding plaintext when decrypting? Justify. (2p)

### 3. Symmetric cryptography (6p)

- a) What does the term *effective key length* mean (as in: "X has an effective key length of 80 bits")? (2p)
- b) Explain, using formulas, what a *ciphertext collision* means in the context of the CBC mode of operation. What can an attacker deduce about the plaintext as a result? (4p)

### 4. Asymmetric cryptography (6p)

- a) Explain the man-in-the-middle attack against the Diffie-Hellman protocol. Draw a message sequence chart and show also the mathematical computations done by the participants. (3p)
- b) Compute the Diffie-Hellman shared secret in the following scenario. Alice selects  $n=11$  (modulus),  $g=2$  (generator),  $x=4$  (Alice's exponent). Bob selects  $y=3$  (Bob's exponent). Complete the Diffie-Hellman computations on both sides, compute the Diffie-Hellman shared secret, and show that both parties will arrive at the same Diffie-Hellman secret. (3p)

### 5. Protocols and practical issues (6p)

- a) What is *wooping*? What possible threats does it help prevent, and what is the basic solution principle? (You don't need to give exact mathematical formulas.) (4p)
- b) What do cryptographic protocols need random numbers for? Give two examples for sources of true randomness. (2p)

### 6. Miscellaneous (6p)

- a) Describe what a *side channel* is, and give an example of how a side channel could be used against Diffie-Hellman. (3p)
- b) Explain Kerckhoffs' principle. (3p)